

## ABR streaming

- **ABR (Adaptive Bit Rate):** Match video bitrate and resolution to client bandwidth and device.
- **Pipeline:** Server (downscale/encode) → Client (decode/upscale).

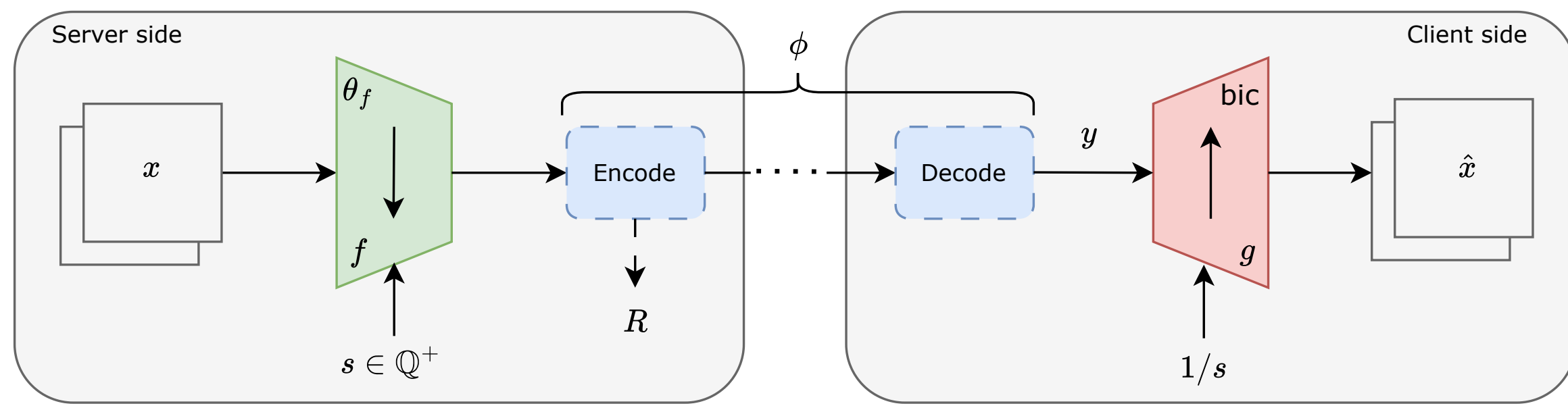


Figure 1. ABR streaming pipeline

## Problem formulation

- **Constraint :** Fixed bicubic upscaler (standard set-top box)
- **Problem:** Given fixed upscaling, fixed codec, learn downscaler  $f$  optimizing **end-to-end** rate-distortion

$$\theta_f^* = \arg \min_{\theta_f} \|x - g(\phi(f(x; \theta_f)))\|_2^2 + \lambda R(\phi(f(x; \theta_f))) \quad (1)$$

## Differentiability issue

**Challenge:** Learned downscaler  $f$  while codec  $\phi$  being non differentiable.

**Existing solutions:** Substitute  $\phi$  with a differentiable proxy  $\hat{\phi}$  :

- **Bypass:**  $\phi = 1$ .
- **Surrogate model:** NN, codec proxies.
- **Straight-Through-Estimator (STE):** Uses true codec  $\phi$  at the forward, and assumes identity gradient at the backward ( $\frac{\partial y}{\partial f} = \mathbf{1}^{N \times M}$ ):

$$y = f(x; \theta_f) + s g(\underbrace{\phi(f(x; \theta_f)) - f(x; \theta_f)}_{\epsilon}) \quad (2)$$

|             | Design Complexity | Fidelity |                  |
|-------------|-------------------|----------|------------------|
|             |                   | Forward  | Backward (Grad.) |
| Bypass      | ✓                 | ✗        | ✗                |
| Proxy model | ✗                 | ~        | ~                |
| STE         | ✓                 | ✓        | ✗                |

Table 1. Comparison of Bypass, Proxy and STE across complexity and fidelity criteria.

**Question:** How to improve backward fidelity while keeping low complexity?

### A novel surrogate gradient for codec aware downscaling : SCALED

Based on [?], introduce function of  $\epsilon$  that is easier to differentiate (here,  $\sigma(\epsilon)$ ):

$$y = f(x; \theta_f) + s g(\epsilon) \cdot \frac{\sigma(\epsilon)}{s g(\sigma(\epsilon))} \quad (3)$$

Consequently, the gradient w.r.t the input  $f$  becomes **dependent on the quantization error  $\epsilon$** :

$$\frac{\partial y}{\partial f} = \mathbf{1}^{N \times M} + \frac{\epsilon}{\sigma(\epsilon)} \odot \frac{\partial \sigma(\epsilon)}{\partial f} \quad (4)$$

Benefits:

- **Accurate backpropagation:** gradient explicitly depends on the true  $\epsilon$ .
- **General:** The formulation is compatible with a wide range of learning objectives.

### Application 1: Optimizing MSE only ( SCALED<sub>D</sub> )

Leveraging our surrogate gradient, we minimize the **end-to-end reconstruction error**:

$$\theta_f^* = \arg \min_{\theta_f} \left\| x - g \left( f(x; \theta_f) + s g(\epsilon) \cdot \frac{\sigma(\epsilon)}{s g(\sigma(\epsilon))} \right) \right\|_2^2 \quad (5)$$

### Application 2: Optimizing Rate-Distortion ( SCALED<sub>RD</sub> )

We extend SCALED<sub>D</sub> by adding a **differentiable rate regularization**  $\hat{R}$  [?]:

$$\theta_f^* = \arg \min_{\theta_f} \left\| x - g \left( f(x; \theta_f) + s g(\epsilon) \cdot \frac{\sigma(\epsilon)}{s g(\sigma(\epsilon))} \right) \right\|_2^2 + \lambda \hat{R} \quad (6)$$

## Performance assessments

- **Evaluation:** Comparison based on the **convex hull** of R-D curves for various scale ratios.
- **Encoding settings:** Sequences are encoded using x264 with the **medium** preset.
- **Training strategy:** A separate model is trained for each individual target QP.

| Filter                      | Training dataset | Training                 | Codec aware | XIPH         |              |              |                     | UVG          |              |               |                     |
|-----------------------------|------------------|--------------------------|-------------|--------------|--------------|--------------|---------------------|--------------|--------------|---------------|---------------------|
|                             |                  |                          |             | PSNR         | SSIM         | VMAF         | VMAF <sub>NEG</sub> | PSNR         | SSIM         | VMAF          | VMAF <sub>NEG</sub> |
| ProgDownLite <sub>RGB</sub> | DIV2K            | D-only [?]               | No          | -0.66        | -1.24        | -5.67        | -3.58               | 1.22         | -1.78        | -7.72         | -5.24               |
| ProgDownLite <sub>YUV</sub> | Google [?]       | D-only [?]               | No          | -0.85        | -1.19        | -4.71        | -3.60               | 1.91         | -2.31        | -6.11         | -5.02               |
| ProgDownLite <sub>YUV</sub> | Google [?]       | STE (2)                  | Yes         | 68.57        | 48.34        | 11.22        | 20.69               | 49.39        | 45.33        | 4.46          | 5.06                |
| ProgDownLite <sub>YUV</sub> | Google [?]       | Proxy [?]                | Yes         | -1.47        | -1.87        | -2.58        | -1.67               | -0.08        | -2.99        | -5.88         | -4.79               |
| ProgDownLite <sub>YUV</sub> | Google [?]       | SCALED <sub>D</sub> (6)  | Yes         | -4.67        | <b>-5.21</b> | <b>-9.80</b> | <b>-7.78</b>        | -2.84        | <b>-5.79</b> | <b>-10.95</b> | <b>-9.07</b>        |
| ProgDownLite <sub>YUV</sub> | Google [?]       | SCALED <sub>RD</sub> (7) | Yes         | <b>-6.11</b> | -4.29        | -8.80        | -7.59               | <b>-5.07</b> | -5.21        | -8.88         | -8.02               |

Table 2. Comparison of filtering methods on the XIPH and UVG datasets. Metrics are BD-BR relative to the convex-hull Lanczos baseline.

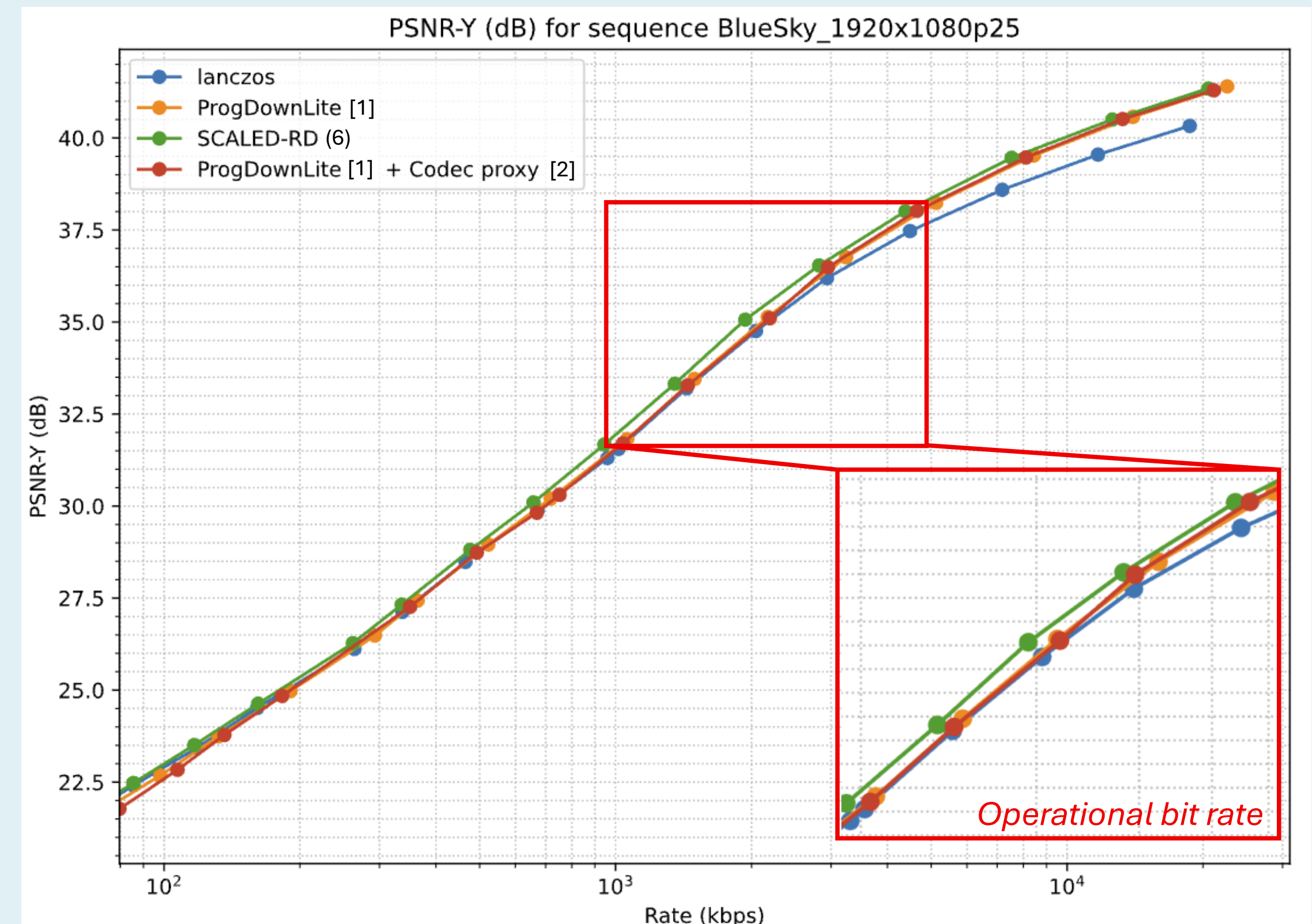


Figure 2. Convex hull comparison for the content BlueSky, from XIPH dataset



Figure 3. Pre-encoding frame Lanczos downscaler.



Figure 4. Pre-encoding frame from ProgDownLite [?].

Figure 5. Pre-encoding frame from SCALED<sub>RD</sub> downscaler (QP 17 model).Figure 6. Pre-encoding frame from SCALED<sub>RD</sub> downscaler (QP 47 model).

## Conclusion

We introduced **SCALED**, a novel surrogate gradient enabling **end-to-end optimization** with **true non-differentiable codecs**.

- **Design complexity:** Eliminates the need for complex, trainable proxies.
- **Fidelity:** Accurate forward/backward based on true codec.
- **Performance:** Outperforms SOTA methods (STE, Proxies), achieving up to **6.11% BD-Rate savings** (PSNR) on XIPH.
- **Adaptability:** The model learns to smooth content based on the target QP to mitigate compression artifacts.

## References

[1] Li-Heng Chen, Christos G Bampis, Zhi Li, Joel Sole, Chao Chen, and Alan C Bovik. "Learned fractional downsampling network for adaptive video streaming." *Signal Processing: Image Communication*, 128:117172, 2024.

[2] Onur G Guleryuz, Philip A Chou, Berivan Isik, Hugues Hoppe, Danhang Tang, Ruofei Du, Jonathan Taylor, Philip Davidson, and Sean Fanello. "Sandwiched compression: Repurposing standard codecs with neural network wrappers." *arXiv preprint arXiv:2402.05887*, 2024.

[3] Wolfgang Mack, Ahmed Mustafa, Rafał Łaganowski, and Samer Hijazy. "Efficient evaluation of quantization-effects in neural codecs." *arXiv preprint arXiv:2502.04770*, 2025.